

SHAPE PROJECT

Goal-To use only shapes to create a 2D shoe design.



Steps:

Create a contour line drawing of a shoe using the grid method.

Use that drawing as a pattern to cut and assemble each shape used in the design of the shoe.

Create a visually appealing background (consider color choice, pattern, use of space, etc.)

Remember the background may be solid as long it enhances your overall design.

Is your work well made (neat cutting, attention to detail, no glue showing, etc.) (50pts)

Is your work completed on time? (20pts)

Is your work entirely made of paper? (no coloring in or using writing utensils) (10pts)

Is your work signed and did you include a title on the back? (10pts)